

Report About Dissemination Conference Cyprus

Erasmus+ Project: MathGAMES

29th of March 2018

Multiplier Event E2: Dissemination Conference Cyprus

A Conference about the project-theme "Mathematics learning through games" held in Cyprus with participants and stakeholders from Cyprus and all other countries. The result of this conference should be an additional help for the dissemination of the intellectual output and the evaluation of the project "MathGAMES – Games and Mathematics in Education for Adults - Compendiums, Guidelines and Courses for Numeracy Learning Methods Based on Games"

The multiplier event E2 was held successfully with about 50 persons.

Agenda:

14:30 – 17:30 International Dissemination Conference E2

Participants

- Some members of the Math-GAMES Project from Bulgaria, Cyprus, France, Germany, Greece, Italy, Romania, Spain
- Some trainees of the pilot of the "Math-GAMES Teacher Training Course"
- Interested teacher from adult education as well primary and secondary education from Cyprus and abroad (Greece, Israel, FYROM, ...)

Aims of the E2 Dissemination Conference

- Presentation of "Math-GAMES Methodology"
- Report on the "Math-GAMES Project"
- Dissemination of the "Math-GAMES Materials"

Agenda

- 14.15 Arrivals and Registration
- 14:30 Welcome and presentation of the project participants
- 14:45 Local Guest Speech: "Policies, issues and challenges of Adult Education in Cyprus" (Nicoletta Ioannou, Officer of European and International Affairs Office, Cyprus Ministry of Education and Culture)
- 15:15 Introduction to the Math-GAMES project with presentation of the project website and the intellectual outputs
- 16:00 Break - During the break: Handing over of the Math-GAMES books to the participants (language of the books: EN, GR)
- 16:30 Presentation of "Math-GAMES Methodology"
- 16:50 Presentation of a typical lesson according to the "Math-GAMES Methodology"
- 17:20 Final Statement

Photos:

